## Introduction to graphs and matrices

Spectral graph theory lies in the intersection of linear algebra and graph theory. It is a very broad subject, with applications in different areas of research, such as graph theory (of course), physics, statistics, computer science, data science,... There are too many topics and applications to fit into one course, and we have flexibility regarding which to cover. So, please talk to me about your interests!

## Graphs

A graph is a pair G(V, E), where V is a set of vertices (nodes) and  $E \subseteq {\binom{V}{2}}$  a set of edges (links). In this course, we will almost always consider graphs to be simple, meaning that they have no self-loops or multiple edges, and that edges are undirected. Let d(v) indicate the degree of a vertex  $v \in V(G)$ , i.e. the number of edges that are indicent to it (contain v), or the number of vertices adjacent to v (that share an edge with v). A path is a graph of the form P(V, E) with  $V = \{v_0, \ldots, v_k\}$  and  $E = \{v_0v_1, \ldots, v_{k-1}v_k\}$ . A cycle is a graph of the form C(V, E) with  $V = \{v_0, \ldots, v_k\}$  and  $E = \{v_0v_1, \ldots, v_{k-1}v_k, v_1v_k\}$ . We say that a graph is connected if there exists a path in the graph between any pair of vertices.

We can store/communicate the information contained in a graph by, for example, drawing the graph, or listing the sets V and E, or maybe as a dictionary that keeps track of the set of neighbors of each vertex,... Here, however, we will focus on ways to store graphs as a matrix. As it turns out there are many ways to do this, each with their own advantages and applications.

## Incidence matrix

We start with an *incidence matrix* A, which has a row for each vertex, and a column for each edge of G. We let  $A_{ve} = 1$  if  $v \in e$  and  $A_{ve} = 0$  otherwise.

A famous result in graph theory is the so-called Handshake Lemma.

Lemma 1 (Handshake Lemma.). For any graph G, we have

$$2|E| = \sum_{v \in V} d(v).$$

**Exercise 1.** Use the incidence matrix of a graph G to prove the Handshake Lemma.

**Exercise 2.** As a variation on the incidence matrix, consider the following. For each edge e = uv and associated column in the matrix A, instead of putting a 1 in both positions u and v, set one of them to 1 and one to -1 (this choice is arbitrary, so this matrix is not uniquely defined). Suppose that a graph G is connected, and consider such an associated matrix A. Can you describe cycles, forests and spanning trees in G in terms of linear algebra on the columns of A?

## Adjacency matrix

The adjacency matrix M (or often denoted as A) has a row for each vertex and a column for each vertex of G. We let  $M_{uv} = 1$  if  $uv \in E$  and  $M_{uv} = 0$  otherwise.

Since we assume that graphs are simple, the adjacency matrix has only real-valued entries and is symmetric (and Hermitian), i.e. we have  $M = M^T$ . We will assume a few facts about symmetric matrices. You may try to prove these as an exercise.

1

1 point 2 points **Theorem 2.** Let M be a real, symmetric matrix. Then,

- (i) for any eigenvalue  $\mu$  of M, its algebraic multiplicity is equal to its geometric multiplicity;
- (ii) all eigenvalues of are real;
- (iii) if  $\vec{x}$  and  $\vec{y}$  are eigenvectors of M with distinct eigenvalues  $\lambda$  and  $\mu$ , respectively, then  $\vec{x} \perp \vec{y}$ . Therefore, there exists an orthonormal eigenbasis for the columnspan of M.

**Exercise 3.** Show that if two graphs  $G_1$  and  $G_2$  are isomorphic (the same under reordering 1 point of the vertices) then their adjacency matrices  $M_1$  and  $M_2$  are similar, i.e. find a matrix B such that  $B^{-1}M_1B = M_2$ .

**Exercise 4.** Let G and H be two graphs. What can you say about the spectrum of the disjoint 1/2 point union  $G \cup H$ ?

**Exercise 5.** Suppose that G is a k-regular graph. Give one eigenvector and associated eigen-1/2 point value of M.

**Exercise 6.** Show that the eigenvalues of G are bounded by  $\Delta(G)$  (the maximum degree of 1/2 point G).

**Exercise 7.** Think of M as an operator on the set of functions  $g: V(G) \to \mathbb{R}$  (write g as a 1/2 point column vector of length n such that  $g(v) = \vec{g}_v$ ). For a vertex v, what is  $(M\vec{g})_v$ ?

**Exercise 8.** What does the matrix M tell us about walks in the graph? Write the following invariants in terms of the matrix M: d(u, v) (distance between two vertices u and v), mboxecc(v) (the eccentricity of a vertex v: maximum d(u, v) over all  $u \in V$ ) and diam(G) (the diameter of the graph: maximum d(u, v) over all  $u, v \in V$ ).

**Exercise 9.** One more fact about symmetric matrices is that if  $\mu_1, \ldots, \mu_k$  are the unique 2 points eigenvalues of M, then  $(M - \mu_1 I)(M - \mu_2 I) \ldots (M - \mu_k I) = 0$  (this is the minimal polynomial of M). Use this to show that  $M^l$  for any  $l \ge 0$  can be written as a linear combination of  $I, M, M^2, \ldots, M^{k-1}$ . Then, conclude that the number of unique eigenvalues of M must exceed the diameter of G. What does this tell us about the spectrum of the path graph  $P_n$ ?

**Exercise 10.** Find the eigenvalues of the adjacency matrix of  $K_n$ , the complete graph on n 1 point vertices.

**Exercise 11.** Find the eigenvalues of the adjacency matrix of  $K_{n_1,n_2}$ , the complete bipartite 2 points graph with particle sets of order  $n_1$  and  $n_2$  respectively.

**Exercise 12.** Find the eigenvalues of the adjacency matrix of  $C_n$ , the cycle graph on n = 3 points vertices. Start with a directed cycle (not a symmetric matrix).