

## Character Selection



Hero
The power of swift footed
Achilles



Archer
With bow abilities like Teucer

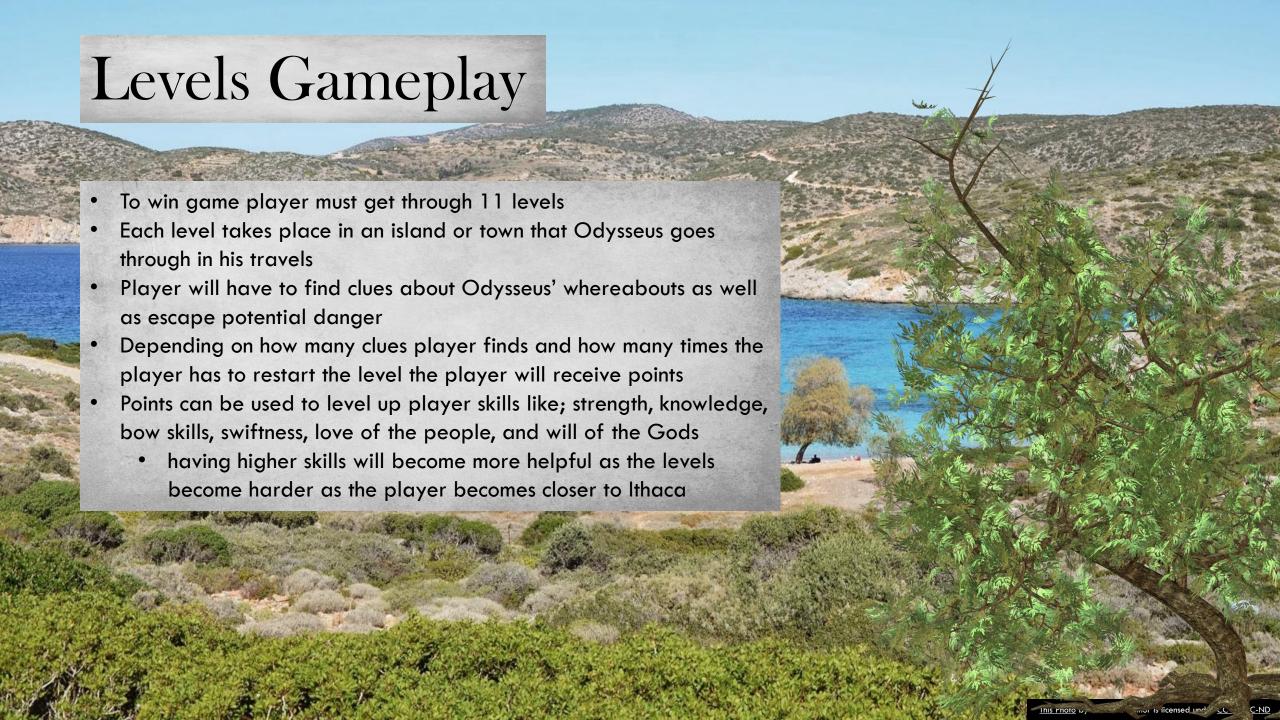


Prophet
With the seeing abilities of
Tiresias



Warrior
With the fighting skills of
Diomedes





## LEVELS IN THE GAME

Level 1: Troy

Level 2: Ismaros

Level 3: Land of the Lotus Eaters

Level 4: The Island of the

Cyclopes

Level 5: Telepylos

Level 6: Aeaea

Level 7: The underworld

Level 8: The island of the Sirens

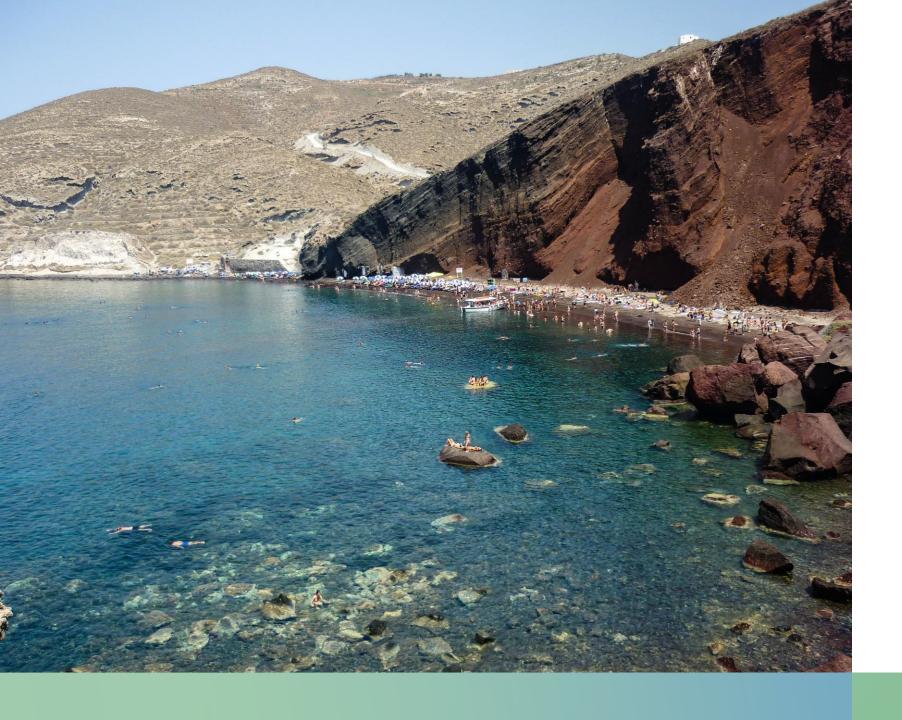
Level 9: Ogygia

Level 10: Scheria

Level 11: Ithaca







## IMPROVEMENTS

- There is still a lot of work that can be done to make this game better
- I do not know a lot about game design, but I wanted to challenge myself
- I think there can still be a lot of work done in the areas around the places the player goes to find Odysseus and the interactions in the places

## QUESTIONS?