

# Math 124 - Homework 2 solutions

①

#1 a)  $\begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}$     b)  $\begin{pmatrix} 2 & 1 \\ -3 & 4 \end{pmatrix}$     c)  $(1 \ 1 \ 0)$

#2 To give a plane, we need one point on the plane and 2 directions of motion.

1<sup>st</sup> direction:  $\begin{pmatrix} 1 \\ 1 \\ 5 \\ -1 \end{pmatrix} - \begin{pmatrix} 2 \\ 2 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \\ 3 \\ -1 \end{pmatrix}$

2<sup>nd</sup> direction:  $\begin{pmatrix} 1 \\ 1 \\ 5 \\ -1 \end{pmatrix} - \begin{pmatrix} 3 \\ 1 \\ 0 \\ 4 \end{pmatrix} = \begin{pmatrix} -2 \\ 0 \\ 5 \\ -5 \end{pmatrix}$

point on the plane:  $\begin{pmatrix} 1 \\ 1 \\ 5 \\ -1 \end{pmatrix}$

Equation:  $\begin{pmatrix} 1 \\ 1 \\ 5 \\ -1 \end{pmatrix} + \begin{pmatrix} -1 \\ -1 \\ 3 \\ -1 \end{pmatrix} s + \begin{pmatrix} -2 \\ 0 \\ 5 \\ -5 \end{pmatrix} t, \quad s, t \in \mathbb{R}$

(2)

#3a) We know that

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|}$$

if  $\theta$  is the angle between  $\vec{u}$  &  $\vec{v}$ .

We have that  $\cos \frac{\pi}{2} = \cos -\frac{\pi}{2} = 0$ , so

if 2 vectors are perpendicular,

then

$$0 = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|}$$

A fraction is 0 if its numerator is 0,

so if  $\vec{u} \times \vec{v}$  are perpendicular, then

$$\vec{u} \cdot \vec{v} = 0.$$

b) i.  $S$  is a subset of  $\mathbb{R}^3$ , which is a vector space. So we only need to show that it is a subspace.

To show that  $S$  is a subspace, it suffices to show that if  $\vec{a}$  and  $\vec{b}$  are elements of  $S$ ,

then  $r\vec{a} + s\vec{b}$  is also in  $S$  for any  $r, s \in \mathbb{R}$ .

(3)

In other words, we must show that if  $\vec{a}$  and  $\vec{b}$  are both perpendicular to  $\vec{v} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$ , then so is  $r\vec{a} + s\vec{b}$ .

Let  $\vec{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}$  and  $\vec{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$ . They are

both perpendicular to  $\vec{v} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$  so

$$\vec{a} \cdot \vec{v} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} = a_1 + 2a_2 = 0$$

$$\vec{b} \cdot \vec{v} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} = b_1 + 2b_2 = 0.$$

Now  $r\vec{a} + s\vec{b} = \begin{pmatrix} ra_1 + sb_1 \\ ra_2 + sb_2 \\ ra_3 + sb_3 \end{pmatrix}$ .

(4)

Let's compute

$$(\vec{r} + s\vec{b}) \cdot \vec{v} = \begin{pmatrix} ra_1 + sb_1 \\ ra_2 + sb_2 \\ ra_3 + sb_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$$

$$= (ra_1 + sb_1) + 2(ra_2 + sb_2)$$

$$= ra_1 + 2ra_2 + sb_1 + 2sb_2$$

$$= r(a_1 + 2a_2) + s(b_1 + 2b_2)$$

$$= r \cdot 0 + s \cdot 0 = 0$$

S is indeed a vector space

$$\text{ii. } \vec{u} = \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} \in S \text{ if } \vec{u} \cdot \vec{v} = \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = u_1 + 2u_2 = 0$$

We solve  $u_1 + 2u_2 = 0$  for  $u_1, u_2$  and  $u_3$ .

We see that only  $u_1$  is a leading variable (there is only one equation) and  $u_2$  and  $u_3$  are free.

⑤

We get  $u_1 = -2u_2$   
 $u_2 = u_2$   
 $u_3 = u_3$

In vector form this is  $\begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix} u_2 + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} u_3$

Therefore  $S$  is spanned by  $\begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix}$  and  $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ .

$$S = \text{span} \left\{ \begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}.$$

#4 Consider a system of  $m$  equations in  $n$  variables, and assume that this system is homogeneous.

Write  $a_{i1}x_1 + a_{i2}x_2 + \dots + a_{in}x_n = 0$   
for its  $i$ th equation.

Since these equations have  $n$  variables, the set of solutions is contained in  $\mathbb{R}^n$ ,

6

which is a vector space, again we only need to check that the solutions form a subspace.

To do this, let  $\vec{s} = \begin{pmatrix} s_1 \\ s_2 \\ \vdots \\ s_n \end{pmatrix}$  and  $\vec{t} = \begin{pmatrix} t_1 \\ t_2 \\ \vdots \\ t_n \end{pmatrix}$

be solutions and  $r_1$  and  $r_2$  be two real numbers, we must show  $r_1\vec{s} + r_2\vec{t}$  is also a solution. Notice that

$$r_1\vec{s} + r_2\vec{t} = \begin{pmatrix} r_1s_1 + r_2t_1 \\ r_1s_2 + r_2t_2 \\ \vdots \\ r_1s_n + r_2t_n \end{pmatrix}$$

To show it is a solution, we plug in  $r_1\vec{s} + r_2\vec{t}$  into each equation of the system, i.e. in the  $i$ th equation for  $i=1, 2, 3, \dots, m$

This looks like this:

$$\begin{aligned}
 & a_{i1}(r_1 s_1 + r_2 t_1) + a_{i2}(r_1 s_2 + r_2 t_2) + \dots \\
 & \quad + a_{in}(r_1 s_n + r_2 t_n) \\
 & = a_{i1} r_1 s_1 + a_{i2} r_1 s_2 + \dots + a_{in} r_1 s_n \\
 & \quad + a_{i1} r_2 t_1 + a_{i2} r_2 t_2 + \dots + a_{in} r_2 t_n \\
 & = r_1 (a_{i1} s_1 + a_{i2} s_2 + \dots + a_{in} s_n) \\
 & \quad + r_2 (a_{i1} t_1 + a_{i2} t_2 + \dots + a_{in} t_n) \\
 & = r_1 \cdot 0 + r_2 \cdot 0 = 0
 \end{aligned}$$

and the quantities in parentheses are 0 because both  $\vec{s}$  and  $\vec{t}$  are assumed to be solutions.

Since this works for  $i=1, 2, \dots, m$ ,  $r_1 \vec{s} + r_2 \vec{t}$  is a solution of the whole system, and

the set of solutions of a homogeneous system of linear equations is a vector space.

If the system is not homogeneous though, then the set of solutions is not a vector space.

This time, we choose  $i$  such that the  $i$ th equation is

$$a_{i1}x_1 + a_{i2}x_2 + \dots + a_{in}x_n = d_i \neq 0$$

We know there is at least one like this, otherwise the system would be homogeneous.

Then the set of solutions is not a vector space because if  $\vec{s}$  is a solution, then  $2\vec{s}$  is not a solution:

If  $a_{i1}s_1 + a_{i2}s_2 + \dots + a_{in}s_n = d_i$ , then

$$\begin{aligned} & a_{i1}2s_1 + a_{i2}2s_2 + \dots + a_{in}2s_n \\ &= 2(a_{i1}s_1 + a_{i2}s_2 + \dots + a_{in}s_n) \\ &= 2d_i \neq d_i \end{aligned}$$

(Also  $\vec{0}$  is not in the set of solutions, etc.)

This set is not a vector space in many ways!)