UVM Intramural Sports • Racquetball Singles Tournament

The rules governing this intramural sport activity consist of rules used by the National Intramural-Recreational Sports Association (NIRSA), USA Racquetball Association rules, and rules unique to the UVM Intramural Sports Program. This rules sheet is not meant to be all-inclusive; rather it is a summary of the more common rules, policies, and procedures used by the Intramural Sports Program. Important policy information can be found in the Intramural Sports Handbook, which are available on our website. Additionally, all team managers and players are responsible for reading this document and understanding the rules, policies, and procedures prior to participating in this activity.

Conduct/Sportsmanship
- Good sportsmanship is essential during all Intramural Sports Program activities. Individuals or teams who demonstrate poor sportsmanship may be dropped from a league or event at any time without refund. Additionally, teams that do not maintain an acceptable sportsmanship rating will be ineligible for playoffs. For additional information concerning the sportsmanship rating system, please refer to the Intramural Sports Handbook.

Injuries
- We (the UVM Department of Athletics and Campus Recreation) are not responsible for any injuries that occur while participating in the Intramural Sports Program.
- All participants are encouraged to obtain a physical exam prior to participating in any physical activity. Additionally, participants are encouraged to maintain adequate health insurance while participating.
- In the event that an injury occurs during an intramural sports activity, please immediately notify the Campus recreation supervisor on duty for the facility so arrangements can be made to treat the injury and to complete an injury report. If needed, staff members can call for an ambulance to assess the injury and/or transport the injured participant to the hospital. Students needing less immediate medical attention can visit the Health Center at 425 Pearl Street Monday-Friday 8:00AM-4:30PM.

General/Eligibility
- See Overall Intramural Sports Handbook for complete listing of eligibility.
- All players MUST present a UVM Cat Card to play racquetball in the PFG Complex courts.

Match Agreements
- All scheduled intramural matches must be completed by the “play by” deadline date. If matches are not played by this date, both contestants will be forfeited from further competition. Contestants that have difficulty playing or getting in touch with their opponent must contact the Coordinator of Intramural Sports by calling the office at 656-7713. It is the contestant’s responsibility to find out their opponent’s email, contact them, play their matches, and report all their scores to the Intramural Assistant Coordinator before the deadline date. Up-to-date tournament brackets with players’ names and deadline dates will be available on the Schedules portion of the IMS website.

Report Your Scores
- It is the winning player’s responsibility to report the match scores. Contact the Assistant Coordinator of Intramural Sports by phone or email, to report the results of your match. Participants that have difficulty playing or getting in touch with their opponent, please contact the Intramural Sports Assistant Coordinator as soon as possible. Matches not reported will be ruled forfeits, and the next opponent will receive a bye.

Equipment
- Marking black soled shoes are not permitted on the courts. Please wear court shoes only.
- Players are required to supply their own racquets and balls. It is strongly recommended that all participants wear protective eyewear.
- Racquets and balls are available at the main Campus Recreation front desk.

**Rules and Regulations**
- All Standard racquetball rules will be in effect unless both parties mutually agree to any rule changes prior to the match. [USA Racquetball Rules](#).
- Games are played to 15 points and must be won by two. Matches will consist of the best two out of three games. If mutually agreed upon, participants may set a time limit to the match or play reduced point games.
- The serve shall be determined by the toss of a coin or contestants can rebound the ball from the front wall with the player landing closest to the short line winning the serve. The server of the first game also serves the third game, if any. Prior to each serve, the server calls the score, giving the server's score first.
- If there are any disagreements with a call and an agreement cannot be made, there will be a re-serve.