The Ten Step Process of Costume Design and illustration

- 1. READ THE PLAY, THEN READ IT AGAIN AND AGAIN...KNOW IT WITH CONFIDENCE
- 2. START TO RESEARCH EVERYTHING ABOUT THE PERIOD; IE., THE GIVEN CIRCUMSTANCES OF THE PLAY
- RESEARCH ESPECIALLY THE CLOTHING OF THE PERIOD AND THE SPECIFIC CLOTHING DETAILS OF THE PERIOD. FIND OUT WHY DESIGN CHOICES WERE MADE IN THAT PERIOD.
- 4. RESEARCH WHAT ACTOR/BODY TYPE YOU WOULD WANT TO PLAY EACH ROLE; ANSWER THE QUESTION: "WHAT DOES THIS CHARACTER LOOK LIKE PHYSICALLY?"
- DRAWING FIGURE. THIS CAN BE DONE TWO WAYS.
 A) DRAWING THE STANDARD FIGURE FOR BASIC PORPORTION or
 B) DRAWING THE FIGURE FROM A PHOTO OR SKETCH
- 6. ADDING ANATOMICAL DETAIL TO THE FIGURE (IF YOU HAVE CHOOSEN STEP A)
- 7. ADDING THE DIFFERENCES OF CHARACTER PHYSICALITY (HIEGHT AND WEIGHT) AND FACIAL DETAILS TO THE FIGURE. YOU MAY WANT TO CHOOSE AN ACTOR'S FACE TO DRAW FOR YOUR CHARACTER AT THIS POINT.
- 8. ADDING PERIOD UNDERGARMENTS TO THE CHARACTER'S FIGURE AND SEEING HOW IT IS CHANGED TO A PERIOD SILHOUETTE.
- 9. ADDING CLOTHING CHOICES TO THE FIGURE
- 10. ADDING COLOR TO THE COSTUME DESIGN