Music 061: Creating Music for Video
course website: www.uvm.edu/~dfeurzei/mfv

Spring 2015   Southwick 200D TR 11:30–12:45   University of Vermont
Dr. David Feurzeig   dfeurzei@uvm.edu   (802) 656-1498
Office: Southwick A316, in the north (concrete) half of the building
Office Hours: Tuesday 2-3, Thursday 10-11, **and by appointment**

COURSE OVERVIEW AND OBJECTIVES. Students will

- create music for video in a software environment, using Apple Logic.
- analyze the role of music and sound in movies and other video genres (such as music videos, video games, and advertisements) through study of videos and readings.
- gain fluency with Logic as a tool for creating music and soundscapes.
- learn to import video into the Logic environment and to handle format and compatibility issues.
- mix between multiple sound tracks (dialog, music, foley).

Depending on time, opportunity, and student interest, you may also:

- collaborate with student directors for the final project (opportunities permitting).
- record live sound (spoken or musical) for inclusion in the soundtrack.

REQUIRED MATERIALS

- 4GB or larger flash drive to store, transfer, and back up your work.
- Karlin, Fred. Listening to Movies. Schirmer Books. 1st ed, 1994. Paperback. ISBN-10: 0534263690 ISBN-13: 978-0534263690
- DesJardins, Christian. Inside Film Music: Composers Speak. Silman-James Press. 1st ed., 2006. Paperback. ISBN-10: 1879505886 ISBN-13: 978-1879505889

Additional assigned readings and clips for viewing will be posted online. Most of your work will be done in the Southwick Technology Lab (200D). Your CATCard will give you access to the room during all open building hours (7 am to midnight, 7 days a week), except when there are other classes meeting as posted on the door.

GRADING

Scoring projects #1-3 @12%	36%
Final scoring project #4	24%
Written critiques and analyses of film music, including peer project critiques	20%
Quizzes (announced or unannounced) on terminology, readings, and viewings	10%
Class participation	10%

COMPONENTS

Sound work: 3 narrowly defined scoring projects and a fourth final project scoring a video of your choice (subject to my approval); plus preliminary assignments to help master skills necessary for the projects.

Written work: 3-4 short assignments analyzing music in film, and written critiques of your own and peer projects.

Quizzes: 3-4 short quizzes to check your understanding of the readings.

Participation: In-class discussion of viewing and reading assignments, and of each other's work.

ATTENDANCE

Your attendance is necessary for discussion and for critical guided experience with the software. If you must miss a class, please notify me as early as possible, but at least 24 hours in advance for all non-emergency situations. More than one unexcused absence will result in your final grade being lowered 1/3 of a grade for each additional absence.

HELP

I am available to help you outside of class, via email, phone, and in person. Do not hesitate to schedule additional meeting times outside of my regular office hours if necessary.

If you have a documented disability and wish to discuss academic accommodations, please inform me as soon as possible.

Students have the right to practice the religion of their choice. Each semester students should submit in writing to their instructors by the end of the second full week of classes their documented religious holiday schedule for the semester.

CLASS SCHEDULE

The following is an outline and is subject to change. Detailed readings, assignments, and due dates will be announced in class and posted on the course website.

Jan	13-15	Intro to course and to Apple Logic
	20-22	Using Logic: software instruments, linking to video, basic editing Internet archive and other useful sources Accessing personal and class server space
	27-29	**Project 1 due** ("free" underscore) via upload by **Tuesday 10:00 am**
Feb	3-5	Analysis of dramatic underscores
	10-12	Using Logic: dialog tracks, mixing, more editing techniques Continued analysis in class
	17-19	Using Logic: more editing techniques (?) audio recording (depending on class time and interest)
	24-36	**Project 2 due** (dramatic underscore) via upload by **Tuesday 10:00 am**
Mar	~~3 - 5~~	(Spring break)
	10-12	Using Logic: beat maps and loops Written peer critiques of Project 2
	17-19	Work on project 3 Proposals for final projects (possible pairings with student directors)
	24-26	**Project 3 due** ("rhythmic" score) via upload by **Tuesday 10:00 am** Written peer critiques of Project 3 due Thursday
	31-2	Work on final project
Apr	7-9	Work on final project
	14-16	Work on final project
	21-23	**Final Project due** via upload by **Tuesday 10:00 am** Final project viewings
	28-**30(?)**	Final project viewings Possible **Thursday meeting** (reading day) TBD for additional viewing Final project self-evaluations and peer critiques due Friday at 5:00 pm
May	**5(?)**	(Tuesday) Final project viewings if still needed, 10:30-1:15