

Princess Peach

Human Fighter 5

10,000 XP (next level: 15,000)

Lawful Good

Strength: 14 (+2)

Dexterity: 15 (+2)

- Acrobatics +5

Constitution: 12 (+1)

Intelligence: 10

- Knowledge (nobility) +5

Wisdom: 10

- Perception +5

Charisma: 14 (+2)

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Armor Class: 19, touch 14, flat-footed 16

Base Attack Bonus: +5, melee +7, ranged +7

Combat Maneuver Bonus: +7 (+9 to grapple)

Combat Maneuver Defense: 21 (23 versus grapple)

Initiative: +6

Speed: 30 ft.


Saving Throws: Fortitude +6, Reflex +4, Will +2

- +1 versus fear


Action Points: □□□□□□□ (1d6)

Attacks:



-  +9 melee, 1d10+7 slashing, reach



-  +7 ranged touch, 1d6 fire plus 1 splash plus 1d6 burn, 10 ft.

Special Abilities:

- Armor Training 1
- Weapon Training (polearms +1)



Feats: Dodge, Improved Initiative, Improved Unarmed Strike, Improved Grapple, Toughness, Weapon Focus (greatclub), Weapon Specialization (greatclub)

Languages: Common

Equipment:

- Perry the Umbrella (intelligent glaive)
 - Int 10, Wis 10, Cha 12 (+1)
 - Speaks Common
 - Casts *feather fall* 3/day
 - Ego 2
- Chain Shirt



- 2d8+3 healing ☐☐☐



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- Climb 30 ft., low-light vision, scent, +1 to attacks and damage, +2 to AC
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- Fly 60 ft. ☐



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