

System Robustness

Principles of Complex Systems
CSYS/MATH 300, Spring, 2013 | #SpringPoCS2013

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@peterdodds

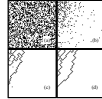
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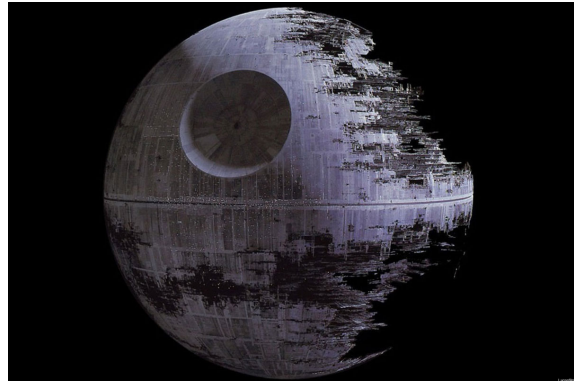
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Robustness
HOT theory
Self-Organized Criticality
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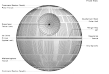
Our emblem of Robust-Yet-Fragile:



"That's no moon ..."

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Outline

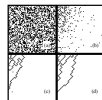
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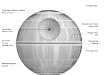
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Robustness

- ▶ System robustness may result from
 1. Evolutionary processes
 2. Engineering/Design
- ▶ Idea: Explore systems optimized to perform under uncertain conditions.
- ▶ The handle: 'Highly Optimized Tolerance' (HOT) [4, 5, 6, 10]
- ▶ The catchphrase: Robust yet Fragile
- ▶ The people: Jean Carlson and John Doyle (田)
- ▶ Great abstracts of the world #73: "There aren't any." [7]

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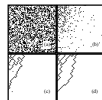
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Robustness

- ▶ Many complex systems are prone to cascading catastrophic failure: exciting!!!
 - ▶ Blackouts
 - ▶ Disease outbreaks
 - ▶ Wildfires
 - ▶ Earthquakes
- ▶ But complex systems also show persistent robustness (not as exciting but important...)
- ▶ Robustness and Failure may be a power-law story...

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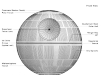
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Features of HOT systems: [5, 6]

- ▶ High performance and robustness
- ▶ Designed/evolved to handle known stochastic environmental variability
- ▶ Fragile in the face of unpredicted environmental signals
- ▶ Highly specialized, low entropy configurations
- ▶ Power-law distributions appear (of course...)

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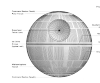
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HOT combines things we've seen:

- ▶ Variable transformation
- ▶ Constrained optimization
- ▶ Need power law transformation between variables: $(Y = X^{-\alpha})$
- ▶ Recall PLIPLLO is bad...
- ▶ MIWO is good: Mild In, Wild Out
- ▶ X has a characteristic size but Y does not

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Specifics:



$$P_{ij} = P_{i;a_x,b_x} P_{j;a_y,b_y}$$

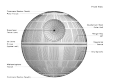
where

$$P_{i;a,b} \propto e^{-[(i+a)/b]^2}$$

- ▶ In the original work, $b_y > b_x$
- ▶ Distribution has more width in y direction.

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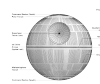
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Forest fire example: [5]

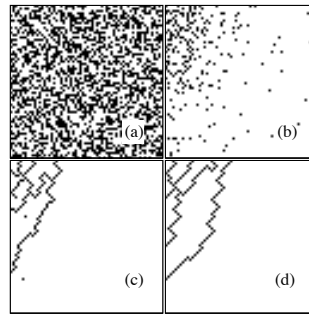
- ▶ Square $N \times N$ grid
- ▶ Sites contain a tree with probability $\rho = \text{density}$
- ▶ Sites are empty with probability $1 - \rho$
- ▶ Fires start at location (i, j) according to some distribution P_{ij}
- ▶ Fires spread from tree to tree (nearest neighbor only)
- ▶ Connected clusters of trees burn completely
- ▶ Empty sites block fire
- ▶ **Best case scenario:**
Build firebreaks to maximize average # trees left intact given one spark

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HOT Forests



$N = 64$

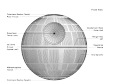
- (a) $D = 1$
- (b) $D = 2$
- (c) $D = N$
- (d) $D = N^2$

P_{ij} has a Gaussian decay

- ▶ Optimized forests do well on average (**robustness**)
- ▶ But rare extreme events occur (**fragility**)

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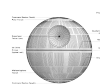
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Forest fire example: [5]

- ▶ Build a forest by adding one tree at a time
- ▶ Test D ways of adding one tree
- ▶ $D = \text{design parameter}$
- ▶ Average over $P_{ij} = \text{spark probability}$
- ▶ $D = 1$: random addition
- ▶ $D = N^2$: test all possibilities

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HOT Forests

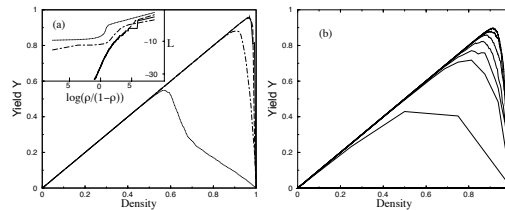
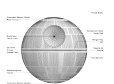


FIG. 2. Yield vs density $Y(\rho)$: (a) for design parameters $D = 1$ (dotted curve), 2 (dot-dashed), N (long dashed), and N^2 (solid) with $N = 64$, and (b) for $D = 2$ and $N = 2, 2^2, \dots, 2^7$ running from the bottom to top curve. The results have been averaged over 100 runs. The inset to (a) illustrates corresponding loss functions $L = \log[\langle f \rangle / (1 - \langle f \rangle)]$, on a scale which more clearly differentiates between the curves.

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HOT Forests:

- ▶ Y = 'the average density of trees left unburned in a configuration after a single spark hits.' [5]

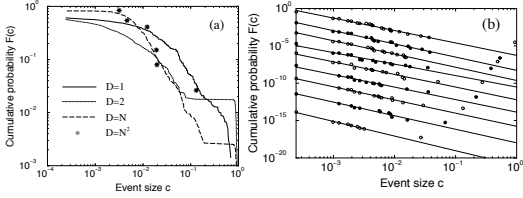


FIG. 3. Cumulative distributions of events $F(c)$: (a) at peak yield for $D = 1, 2, N$, and N^2 with $N = 64$, and (b) for $D = N^2$, and $N = 64$ at equal density increments of 0.1, ranging at $\rho = 0.1$ (bottom curve) to $\rho = 0.9$ (top curve).

Random Forests

$D = 1$: Random forests = Percolation [11]

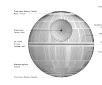
- ▶ Randomly add trees
- ▶ Below critical density ρ_c , no fires take off
- ▶ Above critical density ρ_c , percolating cluster of trees burns
- ▶ Only at ρ_c , the critical density, is there a power-law distribution of tree cluster sizes
- ▶ Forest is random and featureless

HOT forests nutshell:

- ▶ Highly structured
- ▶ Power law distribution of tree cluster sizes for $\rho > \rho_c$
- ▶ No specialness of ρ_c
- ▶ Forest states are **tolerant**
- ▶ Uncertainty is okay if well characterized
- ▶ If P_{ij} is characterized poorly, failure becomes **highly likely**

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HOT forests—Real data:

“Complexity and Robustness,” Carlson & Dolye [6]

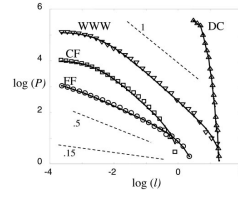
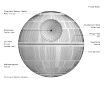


Fig. 4. Log-log (base 10) comparison of DC, WWW, CF, and EF data (symbols) with PLR models (solid lines) for $\beta = 0, 0.5, 1, 2$, or $\alpha = -1, 1, 1.1, 0.5, 0.5$, respectively) and the SCF model ($\alpha = 0.5$, dashed). Reference lines of $\alpha = 0.5, 1$ (dotted) are included. The cumulative distribution of frequencies $P(l) \sim l^{-\alpha}$ describe the areas burned in the largest 4,284 fires from 1986 to 1999 on all of the U.S. Fish and Wildlife Service lands (FF) (7), the >10,000 largest California brushfires from 1978 to 1999 (CF) (8), 130,000 web file transfers at Boston University during 1994 and 1995 (WWW) (16), and code words from DC. The size units (1,000 km² for FF and CF, megabytes (M) for WWW, and bytes (B) for DC) and the logarithmic depiction of the data are chosen for visualization.

- ▶ PLR = probability-loss-resource.
- ▶ Minimize cost subject to resource (barrier) constraints:
 $C = \sum_i p_i l_i$
given $l_i = f(r_i)$ and $\sum r_i \leq R$.

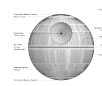
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HOT theory:

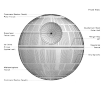
The abstract story, using figurative forest fires:

- ▶ Given some measure of failure size y_i and correlated resource size x_i , with relationship $y_i = x_i^{-\alpha}$, $i = 1, \dots, N_{\text{sites}}$.
- ▶ Design system to minimize $\langle y \rangle$ subject to a constraint on the x_i .
- ▶ Minimize cost:

$$C = \sum_{i=1}^{N_{\text{sites}}} Pr(y_i) y_i$$

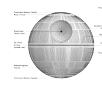
Subject to $\sum_{i=1}^{N_{\text{sites}}} x_i = \text{constant}$.

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1. Cost: Expected size of fire:

$$C_{\text{fire}} \propto \sum_{i=1}^{N_{\text{sites}}} (p_i a_i) a_i = \sum_{i=1}^{N_{\text{sites}}} p_i a_i^2$$

- ▶ a_i = area of i th site's region
- ▶ p_i = avg. prob. of fire at site in i th site's region

2. Constraint: building and maintaining firewalls

$$C_{\text{firewalls}} \propto \sum_{i=1}^{N_{\text{sites}}} a_i^{1/2} a_i^{-1}$$

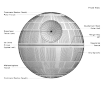
- ▶ We are assuming isometry.
- ▶ In d dimensions, 1/2 is replaced by $(d - 1)/d$

3. Insert question from assignment 5 (E) to find:

$$p_i \propto a_i^{-\gamma} = a_i^{-(2+1/d)}$$

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Avalanches of Sand and Rice...



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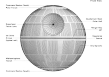
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HOT versus SOC

- ▶ Both produce power laws
- ▶ Optimization versus self-tuning
- ▶ HOT systems viable over a wide range of high densities
- ▶ SOC systems have one special density
- ▶ HOT systems produce specialized structures
- ▶ SOC systems produce generic structures

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SOC theory

SOC = Self-Organized Criticality

- ▶ Idea: natural dissipative systems exist at 'critical states';
- ▶ Analogy: Ising model with temperature somehow self-tuning;
- ▶ Power-law distributions of sizes and frequencies arise 'for free';
- ▶ Introduced in 1987 by Bak, Tang, and Wiesenfeld [3, 7, 8]:
"Self-organized criticality - an explanation of 1/f noise" (PRL, 1987);
- ▶ **Problem:** Critical state is a very specific point;
- ▶ Self-tuning not always possible;
- ▶ Much criticism and arguing...

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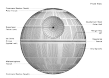
HOT theory—Summary of designed tolerance [6]

Table 1. Characteristics of SOC, HOT, and data

| Property | SOC | HOT and Data |
|------------------------------|------------------------------------|--|
| 1 Internal configuration | Generic, homogeneous, self-similar | Structured, heterogeneous, self-dissimilar |
| 2 Robustness | Generic | Robust, yet fragile |
| 3 Density and yield | Low | High |
| 4 Max event size | Infinitesimal | Large |
| 5 Large event shape | Fractal | Compact |
| 6 Mechanism for power laws | Critical internal fluctuations | Robust performance |
| 7 Exponent α | Small | Large |
| 8 α vs. dimension d | $\alpha \approx (d - 1)/10$ | $\alpha \approx 1/d$ |
| 9 DDOFs | Small (1) | Large (∞) |
| 10 Increase model resolution | No change | New structures, new sensitivities |
| 11 Response to forcing | Homogeneous | Variable |

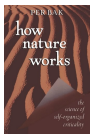
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Per Bak's Magnum Opus:



"How Nature Works: the Science of Self-Organized Criticality" (田) by Per Bak (1997). [2]

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To read: 'Complexity and Robustness' [6]

Colloquium

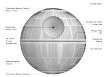
Complexity and robustness

Complexity and robustness are two of the most prominent features of natural systems. In this colloquium, we discuss the relationship between these two concepts in the context of self-organized criticality (SOC) and hot order theory (HOT). We first review the basic concepts of SOC and HOT, and then discuss the implications of these theories for the study of complexity and robustness. We conclude by discussing some of the open questions in this field.

Complexity and robustness are two of the most prominent features of natural systems. In this colloquium, we discuss the relationship between these two concepts in the context of self-organized criticality (SOC) and hot order theory (HOT). We first review the basic concepts of SOC and HOT, and then discuss the implications of these theories for the study of complexity and robustness. We conclude by discussing some of the open questions in this field.

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COLD forests

Avoidance of large-scale failures

- ▶ Constrained Optimization with Limited Deviations^[9]
- ▶ Weight cost of large losses more strongly
- ▶ Increases average cluster size of burned trees...
- ▶ ... but reduces chances of catastrophe
- ▶ Power law distribution of fire sizes is truncated

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Cutoffs

Observed:

- ▶ Power law distributions often have an exponential cutoff

$$P(x) \sim x^{-\gamma} e^{-x/x_c}$$

where x_c is the approximate cutoff scale.

- ▶ May be Weibull distributions:

$$P(x) \sim x^{-\gamma} e^{-ax^{-\gamma+1}}$$

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Robustness

We'll return to this later on:

- ▶ **network robustness.**
- ▶ Albert et al., Nature, 2000: "Error and attack tolerance of complex networks"^[1]
- ▶ General contagion processes acting on complex networks.^[13, 12]
- ▶ Similar robust-yet-fragile stories ...

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